	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Dance	gallop, skip, jump, hop, bounce, spring, turn, spin, freeze, statue forwards, backwards, sideways near, far, in and out, on the spot, own beginning, middle, end jolly, stormy fast, strong, gentle	words to describe body actions and body parts stimulus (the starting point for dance) high, medium, low words to describe directions curved, zigzag happy, angry, calm, excited, sad, lonely tired, hot, sweaty, heart rate warm up, cool down	words to describe actions, dynamics, space and relationship square, circle, line partner, copy, follow, lead unison, canon, repeat structure motif dance phrase improvisation, explore	Character narrative, costume, props describe, analyse, interpret, evaluate communication gesture words to describe choreographic devices, eg unison, canon, repetition, action and reaction, question and answer myth, legend mobilise joints diet	dance style, technique formation, pattern, gesture, rhythm pavane, haka motif, variation	social dance crazes style high energy, fast footwork contact work, lean, push, pull, lift unison, canon Lindy Hop, scarecrow, frog stamina
Games Activities	Avoiding Tracking a ball Rolling Striking Overarm throwing Bouncing Catching Free space, own space Opposite Team	Rebound Tracking or following the movement of a ball Aiming Speed Direction Passing Controlling Shooting Scoring	N/A	N/A	N/A	principles of attack and defence finding and using space, changing speed, being direct marking, covering, delaying moving feet, watching the ball, following through warming up, cooling down collecting and analysing data
Gymnastics	jump, land, rock, roll, grip, hang, push, pull, bounce, hop, skip, step, spring, crawl, slide stop, still, slowly tall, long, wide, narrow up, down, forwards high, low zigzag, straight	hang, swing, sequence, copy, upside-down, take off, smooth, quarter-turn fast twisted, curled, wide, narrow medium backwards, sideways	inverted contrasting flow combinations half-turn sustained explosive	rotation, 90°, 180°, 270° spinning axis strength, suppleness, stamina combine approaching, leaving height	asymmetry symmetry display matching flight feet apart, feet together crouch inclined	counterbalance counter-tension tension obstacle straddle over aesthetic judgement towards and away near and far to and from timing

	feet, hands, toes, heels, knees, head, elbows, bottom, back, tummies along, around, across, on, off, over, under, through tension, extension, relaxation	zigzag, angular legs, arms, hips, fingers, shoulders, tummy, sides under, through, towards, in front, behind, over		inversion against, towards, away, across		mirrored, canon, unison, synchronised flight
Invasion games	N/A	N/A	keeping possession, keeping the ball scoring goals, keeping the score making space pass, send and receive dribble, travel with the ball back up, support partners and others in their team	keep possession, keep control make and use space support pass points, goals rules tactics	keeping possession passing dribbling shooting shielding the ball width, depth support marking, covering	possession, repossession attackers, defenders marking covering supporting team play, team positions
Striking and field games	N/A	N/A	batting fielding bowler wicket tee base boundary innings rounder backstop score		stance the crease or batting point non-striker leg-side offside home base pitch over innings	
Net/wall games	N/A	N/A	court, target, net striking, hitting defending making it difficult for the opponent tactics scoring points		forehand, backhand, volley, overhead rally singles, doubles using width, using depth, changing direction, changing speed short tennis, badminton defending court, covering court and partner	

Athletic activities	run	sprint, jog	race	N/A
	catch	steady, fast, medium, slow	run-up	
hop		sling, push, pull	position of feet on	
	skip	power	last stride pacing, stamina strength and speed = power	
	step	stamina		
	sideways, forwards, backwards	speed		
	throw high, low, far, near, straight	safety		
	aim	relay	suppleness	
	drop	time	safety and rules	
	bounce	measure	relay take-over area	
	fast, medium, slow	record	time, measure	
	safely		record	
			set targets	
Outdoor and	listen	maps, diagrams	maps, diagrams	
adventurous	explore, plan and do	symbols, scale	orienteering	
activities	maps, diagrams	orienteering	planning a journey	
	pictures, symbols	controls	challenges, problem solving plan - strategies and approaches do - try, review and try again or improve review - talk about and agree good ways o working team work - collaborate and take on roles and responsibilities	
	follow a trail	challenges, problem solving		
	seek and find	plan alone, plan in pairs and groups		
	challenges	do - try, think about and try again		
	problem solving	review - talk about an activity and decide		
	plan, do and talk about	how to do better		